.22 2-Gun Match

When: Check the Club calendar – several Thursday evenings and a few Saturdays.

Where: Soda Springs Shooting Complex, Soda Springs,

Idaho

Entry Fee: \$5.00 for Adults - Kids 16 or under shoot free.

For more information Contact: Brian Wood 847-2678 or Vaughn Rasmussen 847-3053

Equipment: Any safe rifle and pistol chambered for .22 long rifle may be used with your choice of metallic or optical sights. The same guns shall be used throughout the course. If either rifle or pistol has an optical sight, the shooter will enter in the optical category. There is a category for semi-auto rifles and pistols and a Cowboy category for single action pistols and lever action rifles with iron sights. **Eye and Hearing protection is mandatory! Cold Range – load only when instructed to do so by the Range Officer.**

Course of Fire: There will be a variety of stages. Each match may have different stages to keep it new and interesting. All stages are fired against the clock. Some stages will require only a pistol or a rifle, while other stages will require both guns. Pistol stages will require no more than 10 shots so reloads on the clock are not required.

Targets: Targets will be steel and IPSC paper at a maximum distance of about 30 yards.

Scoring: The shooter's score will be the total time for each stage plus any penalties. Time will be recorded from the start buzzer to the final shot of a stage. A three second penalty will be added to the shooter's time for each missed target. A five second penalty will be added for each hit on a No-Shoot target. A one second penalty will be added for each hit outside the A zone of a paper target.

Ammunition: 22 long rifle ammunition only, no 22 magnums allowed. Hyper velocity ammunition is discouraged to avoid excessive target damage. Approximately 100 rounds required.

Kids should have adult supervision. This is a fun shoot, there will not be prizes awarded due to the wide variety of equipment types and skill levels possible. However, shooters will be ranked within a metallic sight class and an any sight class for bragging rights. **Remember: your toughest competition is yourself.**